BALDURS GATE

LG

ULGOTH'S BEARD

RIVER CHIONTHAR

CLOAKWOOD FOREST

BEWARE: KOBOLDS

LO, TRAVELLERS ~ STAY
TO THE TRAILS DEEP IN THE
WOOD - BEASTS WANDER
AND PERIL IS ALWAYS ABOUT

CANDLEKEEP

LN

COAST WAY

THE WAY OF THE LION

SEA OF SWORDS

SEAWATCHER
- RUINS -

HIGH HEDGE

LE

CE

BEWARE: GNOLLS

MOUNT SPEARTOP

a NEW EXACT

MAP of the SWORD COAST

→ REGION OF THE FAERÛN ←

ACCORDING TO THE TRAVELS &
OBSERVATIONS OF ELMINSTER
& VOLOTHAMP

INCLUDING

a DESCRIPTION OF SEVERAL
TOWNS, BOROUGHS AND
MUNICIPALITIES COMPRISING
THE LANDS BETWEEN AMN
& THE FIELDS OF THE DEAD

CG

BEWARE: HOBGOBLINS

FRIENDLY ARM INN

NG

BEWARE: OGRES

WOOD OF SHARP TEETH

BERDUSK

DURLAG'S TOWER

BEREGOST

LG

TRADE WAY

GULLYKIN

CG

ULCASTER SCHOOL
- RUINS -

FIREWINE BRIDGE
- RUINS -

NASHKELL

LN

BEWARE: GIBBERLINGS

MINESITE

MOUNT SPEARTOP

FANG PASS

THE CLOUDPEAKS

THE NECK

MC-INS-625-0

TO WATERDEEP
BALDURS GATE
BLACK DANCER GATE
GREAT HALL OF ELDATH SILVERSHIELD
HELM AND CLOAK INN
BRIDGE OF BALDURS GATE
HIGH HALL OF MONGERS
LADY'S MAID
HALL OF WONDERS
IRON THRONE
ENTRANCE TO UPPER CITY
LOWER CITY
FLAMING FIST GAOL
SEVEN SUNS COSTER
MONGERS MERCHANTS LEAGUE
WATER QUEENS HOUSE
OLD TOWER OF BALDURS
STATUE OF BALDURS
RAMAZITH'S TOWER
SHRINE OF THE SUFFERING
SHRINE OF WATER
DUKES PALACE
THREE OLD HAGS INN
BLUSHING MERMAID INN
OBERON'S ESTATE
ORIGINAL DOCKS
SPLURGING BURGERS
TEMPLE OF OGHMA
UNDERCELLAR
OLD WALL
THE MIRE
SORCEROUS SUNDRIES
PASSAGE TO: FRIENDLY HAVEN, CANDLEKEEP, BERDUSK & NASHKEL
ECLECTIC TAVERN
BLADE & STAGS
WINDYHILL STREET
HARBOURMASTER
SCORPION HOUSE STREET
RUNDLE STREET
THE LOW LANTERN
RIVER CHIONTHAR
BIOWARE
IRON THRONE
BLACK ISLE
VOLO
FLAMING FIST
TSR
STREETS AND SITES of BALDURS GATE
drawn by VOLOTHAMP GEDDARM
FLAGBEARER, YEAR OF THE SWORD
1368 DR
GALLAGHER '98